## 嘉義縣 110 學年度全英語教案甄選

## 教案設計比賽甄選(封面)

主題名稱: Creating Your Restaurant Menu

參賽組別: Junior High School

適合年級: Grade 7

設計理念: (實施計畫柒之(二)全英語教學教案設計原則—請依素養導向的教學四大原則進行設計,並依此陳述設計理念(200字以內之簡要說明)

The Task-Based Language Teaching (TBLT) is a great way to get students engaged and using English. In the task-based activities, students are given functional tasks that invite them to focus primarily on meaning exchange and to use language for real-world, nonlinguistic purposes.

Such tasks can include creating a restaurant menu and deciding which of the restaurant to buy food from without going over the budget.

To complete the assigned task, learners have to communicate through interaction in target language. By doing so, they focus not only on language but the learning process itself.

In the TBL environment, students tend to be more active and participate with greater motivation. Because learners are more willing to take risks in groups, it is more likely for them to develop language fluency and student confidence as a result.

作品编號:請勿填

附件四

全英語教學~教案設計

		れ小い				
單元名稱	Unit 3	適用年級	~			
Unit/Title	Which Painting Do You Like?	Grade	Grade 7			
配合融入之學						
科領域(如	□數學 □自然科學 □綜					
無,可略)	□生活課程 □藝術 □社	上會 口河	科技 (第四學習階段)			
Integrated	備註:不包含語文領域					
Subjects						
配合融入之議	□性別平等教育 □人權教育 □環境:	教育 □海>	洋教育 □品德教育			
題	□生命教育 □法治教育 □科技	教育 □資言	訊教育 □能源教育			
Integrated	□安全教育 □防災教育 □閱讀:	素養 □多>	元文化教育 □國際教育			
Issues	□生涯規劃教育 □家庭教育 □原住	民教育 □戶 \$	外教育			
	學科領域素養 Core competencies o	f content lea	rning			
	1. Interactive Communication					
總綱核心素養	2. Autonomous Action					
(跨領域)或領	3. Social Participation					
綱核心素養	er seriar i anti-parten					
(單領域)	英語文領域素養 Core competencies	s of language	e (English) learning			
MOE Core	1. Speaking					
Competencies	2. Listening					
1	3. Reading					
	4. Writing					
	• Recognize food and art related vocabularies.					
	• Use the following sentence patterns correctly (written and spoken):					
	1. "Which do you like, A or B? I like"					
單元目標	2. "Which does she like, A	A or B? She li	ikes"			
Unit	3. "How much are the? They are dollars."					
Objectives	4. "How much is the? It is dollars."					
	<ul> <li>Use the phrase 'one / ones' correctly in sentences.</li> </ul>					
	<ul> <li>Read and understand short dialogues or reading about artwork.</li> </ul>					
	Be able to					
专用仁政	• Use the U3 grammar sentence pa	atterns correc	tly in short conversations, with			
表現任務	prompting.					
Performance	• Write sentences using the U3 gra	ammar patteri	ns correctly.			
Tasks	<ul> <li>Read a simple menu and answer questions about price.</li> </ul>					

Culture/	Period one
Community/	• Restaurants:
Citizen ) 走 1 年 1 年 1 年 1 年 1 年 1 年 1 年 1 年 1 年 1	
情境脈絡	"How much is the?"
節次配置	
Title of Each	
Period 第一節 First Pe	riod
相關領域之學 習表現或相關 議題之實質內 涵 MOE Curriculum Guidelines	<ul> <li>學科領域學習表現 Performance of content learning</li> <li>Autonomous Action: Create and execute an idea for a restaurant menu.</li> <li>Interactive Communication: Work in groups to complete the menu and solve the problem of how to spend an alloted amount of money.</li> <li>Social Participation: Ask questions and examine the completed work of other groups in the class.</li> <li>英語文領域學習表現 Performance of language (English) learning</li> <li>Speaking: Use the target sentence structures in short conversations to determine the cost of items and express one's own food and drink preferences.</li> <li>Listening: Listen to class instruction and understand class instructions in English; listen and comprehend the ideas of peers in English.</li> <li>Read and observe the work of others in English in order to complete the activity.</li> <li>Writing: Brainstorm and write down ideas in English.</li> </ul>
	學科學習內容 Content
學習目標 Learning Objectives	Students will review the target sentence structures and practice simple conversation patterns as a class. Then, students will work in groups to create a simple restaurant menu in English, including food items and the price of those items. The groups will place their work at the front of the class or in a prominent location and students will walk around and read each menu. Students will be given a set amount of money and asked to decide which of their classmates' restaurants to buy food from, without going over the amount of money. Then, they will share their answers with the class, using the target sentence patterns.

	語言學習內容 (Language of Learning) Communication					
	且標字詞 Target vocabulary:					
	• Focus on <b>food</b> related vocabularies and phrases that are useful in expressing					
	preferences for food and drink					
	<ul> <li>(a sandwich; a hotdog; cookies; hot coffee; tea; ice cream; juice; etc.)</li> <li>Restaurant related vocabularies</li> </ul>					
	<ul> <li>Restaurant related vocabularies (menu; restaurant; meal; etc.)</li> </ul>					
	<u>目標句型 Target sentences</u> :					
	• Q: Which do you like, A or B?					
	A: I like A.					
	• Q: Which does she like, A or B?					
	A: She likes B.					
	◆ Q: How much is the?					
	A: It is dollars.					
	<ul> <li>Q: How much are the?</li> <li>A: They are (They're) dollars.</li> </ul>					
	步驟	教學資源	認知能力			
		T 1'				
	Procedures (45min)	Teaching Resources	Cognition			
		Teaching Resources				
	Procedures (45min)	-				
	Procedures (45min) (5min)	Resources Hanlin ebook	Cognition * This activity will test students' ability			
	Procedures (45min) (5min) 1. Review the target sentence structures on	Resources Hanlin ebook Multi touch	Cognition * This activity will test students' ability to apply their			
	Procedures (45min) (5min) 1. Review the target sentence structures on page 55. Ask the class how much they think different food items will cost.	Resources Hanlin ebook	Cognition * This activity will test students' ability to apply their knowledge of			
學習活動	Procedures (45min) (5min) 1. Review the target sentence structures on page 55. Ask the class how much they think different food items will cost. (How much are beef noodles? How much is	Resources Hanlin ebook Multi touch	Cognition * This activity will test students' ability to apply their			
Learning	Procedures (45min) (5min) 1. Review the target sentence structures on page 55. Ask the class how much they think different food items will cost.	Resources Hanlin ebook Multi touch	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			
	Procedures (45min) (5min) 1. Review the target sentence structures on page 55. Ask the class how much they think different food items will cost. (How much are beef noodles? How much is turkey rice?).	Resources Hanlin ebook Multi touch	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies			
Learning	Procedures (45min)         (5min)         1.       Review the target sentence structures on page 55.         Ask the class how much they think different food items will cost.         (How much are beef noodles? How much is turkey rice?).         (5min)	Resources Hanlin ebook Multi touch screen	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			
Learning	Procedures (45min)         (5min)         1.       Review the target sentence structures on page 55.         Ask the class how much they think different food items will cost.         (How much are beef noodles? How much is turkey rice?).         (5min)         2.       Put students in groups of 4-5 and tell them	Resources Hanlin ebook Multi touch	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			
Learning	<ul> <li>Procedures (45min)</li> <li>(5min)</li> <li>1. Review the target sentence structures on page 55.</li> <li>Ask the class how much they think different food items will cost.</li> <li>(How much are beef noodles? How much is turkey rice?).</li> <li>(5min)</li> <li>2. Put students in groups of 4-5 and tell them that they are going to create a restaurant</li> </ul>	Resources Hanlin ebook Multi touch screen Fill in the	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			
Learning	<ul> <li>Procedures (45min)</li> <li>(5min)</li> <li>1. Review the target sentence structures on page 55.</li> <li>Ask the class how much they think different food items will cost.</li> <li>(How much are beef noodles? How much is turkey rice?).</li> <li>(5min)</li> <li>2. Put students in groups of 4-5 and tell them that they are going to create a restaurant menu.</li> </ul>	Resources Hanlin ebook Multi touch screen Fill in the blank menu	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			
Learning	<ul> <li>Procedures (45min)</li> <li>(5min)</li> <li>1. Review the target sentence structures on page 55.</li> <li>Ask the class how much they think different food items will cost.</li> <li>(How much are beef noodles? How much is turkey rice?).</li> <li>(5min)</li> <li>2. Put students in groups of 4-5 and tell them that they are going to create a restaurant</li> </ul>	Resources Hanlin ebook Multi touch screen Fill in the blank menu	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			
Learning	<ul> <li>Procedures (45min)</li> <li>(5min)</li> <li>1. Review the target sentence structures on page 55.</li> <li>Ask the class how much they think different food items will cost. (How much are beef noodles? How much is turkey rice?).</li> <li>(5min)</li> <li>2. Put students in groups of 4-5 and tell them that they are going to create a restaurant menu. Provide them with a menu template to fill</li> </ul>	Resources Hanlin ebook Multi touch screen Fill in the blank menu	Cognition * This activity will test students' ability to apply their knowledge of grammar patterns and vocabularies taught in the			

(10min)		
<ul> <li>3. Ask them to brainstorm the foods they what have at their restaurant and to give each food a price (write foods on the board the students when students are unsure of the English word).</li> <li>When they are finished, ask them to give their restaurant a name and use magnets put each menu on the blackboard.</li> </ul>	Blackboard Magnets * It will also ass their abilities to follow along and process conversa	tion .t
<ul> <li>(10min)</li> <li>4. Tell each group that they have \$300 to spend on food and 10 minutes to decide what to eat. They can choose food from of the class restaurants, but cannot go or \$300.</li> <li>Give each group a worksheet to record answers.</li> </ul>	any record ver students' spending choices	
<ul> <li>(10min)</li> <li>5. At 10 minute, stop the activity and have students quiet down and return to their seats.</li> <li>Now, ask each group to share their answer with prompts.</li> <li>(Which restaurant do you like? Which for do you want? How much is it?)</li> </ul>	vers Each group 's menu	
<ul> <li>(5min)</li> <li>6. If time allows, ask which group purcha the most food items with their \$300; wh group has the best "bang for your buck" best meal for the price).</li> </ul>	ich	

	自編自選教材或學習單 Learning Materials			
	1. Hanlin textbook			
	2. Menu template worksheet			
	3. "How Much" worksheet te	mplate		
	4. Writing utensils and notes			
		吾言使用 Use of Language		
	課室語言 Classroom Language	授課語言 Instructional Language	互動語言 Interactional Language	
	English (unless asked to translate the meaning to Chinese)	English only (with occassional pauses to ask and confirm that students understand)	English only (with guided sentence structures and prompts)	
評量 Assessment	and then deciding which ideas t from. <u>語言學習評量</u>	and efforts will be assessed b tick to the "No Chinese" activ e during the activities. Studen	by the ETF and the coteacher rity rules. Students can lose ts will also be asked to	

## 附件五

# 全英語教學~學習活動設計

領域/科目/跨領域	English	與其他領域	成/科目的連結		
實施年級	Grade 7	總節數	共 <u>1</u> 節, <u>45</u> 分鐘		
(聚焦之)單元名稱	(聚焦之)單元名稱 Which painting do you like?				
學習重點					
	核	心素養			
<ul> <li>英-J-A3</li> <li>具備簡易規劃英語文學習時程的能力,並能檢討調整。</li> <li>英-J-B1</li> <li>具備聽、說、讀、寫英語文的基礎素養,在日常生活常見情境中,能運用所學字詞、句型及肢體</li> <li>語言進行適切合宜的溝通與互動。</li> <li>英-J-C2</li> </ul>					
積極多兴林內及林外	、英語文團體學習活動,共		<b>7月 ↑ 〒 ~</b>		
	学	習表現			
1-IV-1 能聽懂課堂中戶	斤學的字詞。				
1-IV-2 能聽懂常用的孝	<b>牧室用語及日常生活用語</b>	0			
1-IV-3 能聽懂基本或重					
1-IV-4 能聽懂日常生活					
2-IV-1 能說出課堂中戶	, <b>.</b>				
2-IV-2 能依情境使用 E					
2-IV-3 能依情境使用考					
	吾表達個人的需求、意願者				
•	寺、地、物作簡易的提問 6 開始	0			
3-IV-2 能辨識課堂中所學的字詞。					
	3-IV-6 能看懂基本的句型。				
4-IV-1 能拼寫國中階段基本常用字詞。					
4-IV-4 能依提示填寫簡單的表格。 5-IV-1 能聽懂、讀懂國中階段基本字詞,並使用於簡易日常溝通。					
	J-IV-1 能聽懂 、 讀 僅 國 平 偕 授 峚 本 子 詞 , 並 使 用 於 間 笏 日 芾 海 通 。 5-IV-3 能聽懂 日 常 生 活 應 對 中 常 用 語 句 , 並 能 作 適 當 的 回 應 。				
	5-IV-11 能看懂並能填寫簡單的表格及資料等。				
	6-IV-1 樂於參與課堂中各類練習活動,不畏犯錯。				
7-IV-3 利用語言及非語言溝通策略(如請求重述、手勢、表情等)提升 溝通效能。					

### 學習內容

Ab-IV-1 句子的 發音、重音及 語調。
Ac-IV-1 簡易的 英文標示。
Ac-IV-3 常見的 生活用語。
Ac-IV-4 國中階 段所學字詞 (能聽、讀、 說、寫最基本 的 1,200 字 詞)。
Ad-IV-1 國中階 段所學的文 法句型。
B-IV-2 國中階段 所學字詞及 句型的生活 溝通。
B-IV-3 語言與非語言的溝通 策略 (如請求 重述、手勢、 表情等)。
B-IV-4 個人的 需求、意願和 感 受 的 表 達。
D-IV-2 二至三 項訊息的比 較、歸類、排序的方法。

### 學習目標

Students will review the target sentence structures and practice simple conversation patterns as a class Then, students will work in groups to create a simple restaurant menu in English, including food items and the price of those items. The groups will place their work at the front of the class or in a prominent location and students will walk around and read each menu. Students will be given a set amount of money and asked to decide which of their classmates' restaurants to buy food from, without going over the amount of money. Then, they will share their answers with the class, using the target sentence patterns.

教材來源	<ol> <li>Hanlin ebook</li> <li>Fill in the blank menu template</li> </ol>	
<ul> <li>3. "How Much" Worksheet to record students' spending choices</li> </ul>		
學習活動設計	學習引導內容及實施方式	

	教學活動	時間	學習評量
•	Steps:		* Students'
7.	<b>Review</b> the target sentence structures on page 55.	5min	language practice
	Ask the class how much they think different food items will cost.		and efforts will
	(How much are beef noodles? How much is turkey rice?).		be assessed by
			the ETF and the
8.	<b>Put</b> students in groups of 4-5 and tell them that they are going to create	5min	coteacher by
0.		Jiiii	grading how well
	a restaurant.		students stick to
	<b>Provide</b> them with a menu template to fill out with the items their		the "No Chinese"
	restaurant will serve.		activity rules.

9.	Ask them to brainstorm the foods they will have at their restaurant and to give each food a price (write foods on the board that students when students are unsure of the English word). When they are finished, ask them to give their restaurant a name and use magnets to put each menu on the blackboard.	10mi n	* Students can lose two points for speaking Chinese during the activities.
10.	<ul><li>Tell each group that they have \$300 to spend on food and 10 minutes to decide what to eat.</li><li>They can choose food from any of the class restaurants, but cannot go over \$300.</li><li>Give each group a worksheet to record their answers.</li></ul>	10mi n	* Students will do peer reviewed assessments by reviewing the work of other groups and then
11.	At 10 minute, stop the activity and have students quiet down and return to their seats. Now, ask each group to share their answers with prompts. (Which restaurant do you like? Which food do you want? How much is it?)	10mi n	deciding which ideas they like and which restaurants are worth purchasing from.
12.	If time allows, ask which group purchased the most food items with their \$300; which group has the best "bang for your buck" (or best meal for the price).	5min	
教學	1. Hanlin ebook         2. Fill in the blank menu template         3. "How Much" Worksheet to record students' spending choices         4. Blackboard and magnets		

附件六

【實施成效】

● 領域/科目	/跨領垣	C C				
● 實施年級:		Grade 7				
<ul> <li>● 授課教師(</li> </ul>	作者1/2	2/3之一): Amanda /	蕭允琇			
項目	項次	檢核指標	課程實施情形描述			
課程實施	1	能依據課程計畫所訂定之各 週進度實施課程	A. 能依據課程計畫的進度實施課 程,並納入課綱所示的學習重點			
	2	能善用相關之教學資源、教 具、器材等,充實課程內 容,並豐富學習經驗	<ul> <li>B. 能結合教室中的大型觸控螢幕與</li> <li>翰林電子書進行教學,還能善用</li> </ul>			
	3	課程實施之歷程,能落實差 異化、適性化之原則,以符 應不同學生之學習風格	教室前後的空間,豐富學習經驗 C. 能設計不同的學習情境,並運用 多種教學方法,落實差異化教 學,以符應不同學生的學習風格			
	4	針對學習落後之學生,能於 課中或課後進行補救教學, 以減少學習落差	<ul> <li>D. 能善用異質小組的特性,透過合</li> <li>作學習與實際操作的方式,減少</li> <li>組內的學習落差</li> </ul>			
課程效果	5	能依課程內容及特性,採用 最合宜之多元評量方式,評 估學生學習成效	A. 能透過形成性評量與同儕互評等 多元的評量方式,進行學習成效 的評估			
	6	課程經實施及評量後,多數 學生確實能達成該學習領域 /科目核心素養,並精熟學習 重點	B. 課程經實施及評量後,能使多數 學生達成此階段的核心素養,並 熟練學習重點。			
	7	能依據評量結果,滾動式修 正課程設計及規劃,調整教 學策略,以促進有效教學目 標之達成	C. 能根據評量結果進行分析,在課 程設計與教學策略上做滾動式的 修正和調整。			

8 面對教學目標與教學成效兩 者之落差,能積極規劃自主 性專業成長方案,以提升教 學效能	D. 能積極參加教學研究會、專業學 習社群,或是觀課議課活動,以 提升教學效能。
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## 課程實踐歷程紀錄(課堂學習活動照片、學生成果照片等)



說明1 :Ask students to create their own restaurant menus.



說明2: Students fill out the items and the prices on the menu.





說明6: Ask each group to share their answers and then give some feedback.

課程實踐省思與回饋

In Step 3, teacher should remind each group not to "overprice" each food because later

in Step 4, they will be given \$300 to choose food from any of the class restaurants.

(All food on Sweets Restaurant Menu has this "overpricing problem." The price of every item

is way above the \$300 budget. For example, the bubble tea is \$1000.)